Comparative Study of the Quick Convergent Inflow Algorithm (QCIA) and the Modified Quick Convergent Inflow Algorithm (MQCIA)

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Abstract

The performance of two line search algorithms, the Quick Convergent Inflow Algorithm and the Modified Quick Convergent Inflow Algorithm, used in locating the optimizers of response functions is studied. The methodology requires the use of the same starting experimental design. The indicator variables are the number of iterations and the optimal point reached at each iteration. The Modified Quick Convergent Inflow Algorithm seems to perform generally better than the Quick Convergent Inflow Algorithm in the sense that solutions obtained are much closer to the exact solutions than those obtained using the Quick Convergent Inflow Algorithm. As a consequence to the study, a new algorithm is developed for solving Linear Programming problems. The algorithm iteratively eliminates from an N-sized starting design a point that contributes less to the process as measured by the predictive variances at the design points. The design size is immediately recoverd by adding to the resulting N-1 sized design a design point from the candidate set that optimizes performance. The new algorithm offers approximate solutions to Linear Programming problems as demonstrated with some numerical illustrations.

Keywords: Quick Convergent Inflow Algorithm, Modified Quick Convergent Algorithm, elimination method, predictive variance

1. Introduction

There have been growing concerns on the development and application of specific designed techniques for determining optimal choices. For many decades, Linear Programming problems have been solved using graphical method, simplex method, interior point algorithm, Newton's method, karmarker's method and many others. However, in some few years now, experimental design techniques have been employed as alternative methods in solving linear programming problems. These methods, usually based on sequential algorithms, include Maximum Norm Exchange Algorithm of Umoren (1999), Quadratic Exchange Algorithm of Umoren (2002), Quick Convergent Inflow Algorithm of Odiakosa and Iwundu (2013), Modified Quick Convergent Inflow Algorithm of Iwundu and Ebong (2014), etc. Umoren (1999) and Umoren (2002) applied the optimal design principles in solving constrained optimization problems. Etukudo and Umoren (2008) showed that it is easier and in fact better to use the modified super convergent line series algorithm, which is based on the principles of optimal design of experiments, in solving quadratic programming problem rather than using the modified simplex method.

Umoren and Etukudo (2010) presented an algorithm for solving unconstrained optimization problems. The algorithm relied on the principles of optimal experimental design. The algorithm was further modified and extended to handle constrained optimization problems. Odiakosa and Iwundu (2013) developed the Quick Convergent Inflow Algorithm (QCIA), for solving linear programming problems. Iwundu and Hezekiah (2014) studied the effect of the Quick Convergent Inflow Algorithm was proposed. Iwundu and Ebong (2014) presented the Modified Quick Convergent Inflow algorithm (MQCIA). The method sequentially adds a point of maximum variance to an initial design in a maximization problem and similarly adds a point of minimum variance to an initial design in a minimization problem. The MQCIA is a useful alternative particularly when the point reached by the line

equation in the QCIA does not satisfy the linear inequality constraints and hence cannot be used as an admissible point of the experimental design.

We seek in this work to compare the working of the QCIA and the MQCIA in solving linear programming problems. In comparing the working of the two line search algorithms, we shall

(i) attempt to locate the optimizer of a response function using a unique starting design on the Quick Convergent Inflow Algorithm and the Modified Quick Convergent Inflow Algorithm.

(ii) compare the performances of the two techniques as measured by the number of iterations required to reach the optimum and the value of the objective function.

(iii) develop an alternative modification to the Quick Convergent Inflow Algorithm.

2. Methodology

For given Linear Programming problem of the form:

minimize (maximize)
$$f(x_1, \dots, x_n) = \underline{c} \ ' \underline{x} = \sum_{i=1}^n c_i x_i$$

subject to $A\underline{x} \le \underline{b}$; $\underline{x} \ge 0$ (1)

where \underline{x} is the vector of variables sought for, A is a matrix of known coefficients, \underline{c} and \underline{b} are vectors of known coefficients, we outline in sections 2.1 and 2.2 the sequential steps of the Quick Convergent Inflow Algorithm and the Modified Quick Convergent Inflow Algorithm, respectively.

2.1 The Quick Convergent Inflow Algorithm (Odiakosa and Iwundu; 2013)

The Quick Convergent Inflow Algorithm follows the sequence of steps;

S₁: Form the design measure, ξ_N^k , at the kth iteration, by selecting N support points $\underline{\mathbf{x}}_1, \underline{\mathbf{x}}_2, \dots, \underline{\mathbf{x}}_N$ from $\tilde{\mathbf{X}}$.

S₂: Obtain the optimal starting point $\overline{\underline{x}}^*$. For n-variates, say, $x_1, x_2, ..., x_n$ the average of N support points can be used as the optimal starting point.

S₃: Determine the information matrix, M_k corresponding to the design measure ξ_{N+k}^{K} ; k = 0.

S₄: Obtain the determinant of the information matrix, say, det (M_k) .

S₅: Obtain the variance-covariance matrix, M_{μ}^{-1} , of the information matrix.

 S_6 : Relate the coefficients of the objective function with the information matrix by

$$Z_{k} = \begin{bmatrix} Z_{k1} \\ Z_{k2} \end{bmatrix} = M_{k} \underline{g}$$

where g is the vector of the coefficients of the objective function.

S₇: Determine the direction of search \underline{d}_k , where \underline{d}_k is an n-component vector defined by

$$\underline{d}_{k} = M_{k}^{-1} Z_{k} = \begin{bmatrix} d_{1} \\ d_{2} \\ \vdots \\ \vdots \\ \vdots \\ d_{n} \end{bmatrix}$$

S₈: Obtain the normalized direction of search \underline{d}_k^* such that $\underline{d}_k^{*\dagger} d_k^* = 1$

S₉: Determine the optimal steps-length, ρ^* by

$$\min \rho_{kj}^{*} = \min \left[\frac{\left(a_{i1}, a_{i2}, ..., a_{in} \right) \left(\overline{x}_{0} \right) - b_{i}}{\left(a_{i1}, a_{i2}, ..., a_{in} \right) \left(\underline{d}^{*} \right)} \right]$$

$$i = 1, 2, 3, ..., n$$

$$j = 1, 2, 3, ..., m$$
(2.7)

S₁₀: With $\underline{\overline{x}}^*$; ρ^* ; \underline{d}^* ; make a move to $\underline{x}_{k+1}^* = \underline{\overline{x}}_k^* \pm \rho_k^* \underline{d}_k^*$, where k = 0,1, ..., q.

S₁₁: Evaluate $f(\underline{x}_{k+1}) = f_{k+1}$;

S₁₂: Setting k = k+1 and N = N+1 add the points \underline{x}_{k+1}^* in step S₁₀ above to the design measure in step S₁ and if

 $\underline{\mathbf{X}}_{k+1}^{*}$ satisfy the constraints, continue from step S₂ to step S₁₁. Thus obtaining $\underline{\mathbf{X}}_{k+2}^{*}$.

S₁₃: Is $\| \underline{x}_{k+2}^* - \underline{x}_{k+1}^* \| < \varepsilon > 0$?

If No, go to step S_{12} and continue the process.

If Yes, the optimizer of the objective function is \mathbf{X}_{k+1}^{*}

2.2 Modified Quick Convergent Inflow Algorithm (Iwundu and Ebong; 2014)

The sequential steps that make up the Modified Quick Convergent Inflow Algorithm are;

- (i) Obtain \tilde{N} grid of points $\underline{x}^{(1)}, \underline{x}^{(2)}, \dots, \underline{x}^{(\tilde{N})}$ from the feasible region to make up the candidate set $\boldsymbol{\mathcal{S}} = \{ \underline{x}^{(1)}, \underline{x}^{(2)}, \dots, \underline{x}^{(\tilde{N})} \}$ from which design points will be selected into the design measure.
- (ii) From the \tilde{N} grid of points, select an N-point (N $\leq \tilde{N}$), n-variate non-singular initial design, ξ_N .

The initial design measure and the corresponding design matrix are

$$\xi_{N} = \begin{pmatrix} \underline{x}^{(1)} \\ \underline{x}^{(2)} \\ \vdots \\ \underline{x}^{(N)} \end{pmatrix} \text{ and } X_{N} = \begin{pmatrix} x_{11} & \dots & x_{1n} \\ x_{12} & \dots & x_{2n} \\ & \vdots \\ x_{N1} & \dots & x_{Nn} \end{pmatrix}$$

The information matrix associated with the design measure is $M_N = X_N X_N$.

(iii) Obtain the starting point of search as

$$\overline{\underline{x}}_{N} = \begin{bmatrix} \underline{\Sigma} x_{i1} \\ N \end{bmatrix}, \quad \underline{\Sigma} x_{i2} \\ N \end{bmatrix}, \quad \dots \quad , \quad \frac{\underline{\Sigma} x_{in}}{N} \end{bmatrix} \equiv (\overline{x}_{1N}, \overline{x}_{2N}, \dots, \overline{x}_{nN})$$

(iv) Obtain the direction vector, d. The direction of search is $\underline{c} \equiv \underline{g}$, where

$$\underline{g} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$$

is the vector of coefficients of the objective function.

The normalized direction vector, d_k^* , at the k^{th} iteration is such that $d_k^* d_k^* = 1$. Here k = 0.

(v) Evaluate the step-length of search. The step-length is taken as $\rho^{(0)}$ where

$$\rho^{(0)} = \min \left\{ \frac{\left| \sum_{j=1}^{n} a_{ij} \overline{z}_{jN} - b_{i} \right|}{u_{i}} \; ; \; |u_{i}| \neq 0 \right\} \; ; i = 1, 2, ..., m \; ; \; u_{i} = \sum_{j=1}^{n} a_{ij} d_{j} \; ; \; d_{j} = \frac{c_{i}}{\|c\|}$$

(vi) Make a move to the point

 $\overline{x}^{(1)} = \underline{\overline{x}}_{N} - \rho^{(0)}c'$ for minimization problem and $\overline{x}^{(1)} = \underline{\overline{x}}_{N} + \rho^{(0)}c'$ for maximization problem.

The value of objective function at this point is f ($\overline{x}^{(1)}$).

(vii) At each grid point in the candidate set $\boldsymbol{\delta} = \{ \underline{x}^{(1)}, \underline{x}^{(2)}, \dots, \underline{x}^{(\widetilde{N})} \}$ compute the variance of predicted response, namely, $v_j^{(N)} = \underline{x}^{(j)} M_N^{-1} (\underline{x}^{(j)})^T$; $j = 1, 2, ..., \widetilde{N}$.

At this point we add $\underline{x}^{(N+1)}$ additional design point to ξ_N and thus form the new design measure

$$\xi_{N+1} = \begin{pmatrix} \underline{x}^{(1)} \\ \underline{x}^{(2)} \\ \vdots \\ \underline{x}^{(N)} \\ \underline{x}^{(N+1)} \end{pmatrix}$$

and compute $\underline{\overline{x}}_{N+1} = \begin{bmatrix} \underline{\Sigma} x_{i1} \\ N+1 \end{bmatrix}$, $\underline{\Sigma} x_{i2} \\ N+1 \end{bmatrix}$, ..., $\frac{\underline{\Sigma} x_{in}}{N+1} = (\overline{x}_{1,N+1}, \overline{x}_{2,N+1}, \dots, \overline{x}_{n,N+1})$. In a minimization problem $\underline{x}^{(N+1)}$ is such that

$$\underline{x}^{(N+1)} \ M_N^{-1} \ \left(\underline{x}^{(N+1)}\right)^T = \min \left\{ \ \underline{x}^{(j)} \ M_N^{-1} \ \left(\underline{x}^{(j)}\right)^T \ \right\}; \quad j = 1, 2, \dots, \widetilde{N}.$$

Similarly, in a maximization problem $\underline{x}^{(N+1)}$ is such that

$$\underline{x}^{(N+1)} M_N^{-1} \left(\underline{x}^{(N+1)} \right)^T = \max \{ \underline{x}^{(j)} M_N^{-1} \left(\underline{x}^{(j)} \right)^T \}; \quad j = 1, 2, \dots, \widetilde{N}.$$

(viii) At the $(k+1)^{st}$ iteration, make a move to

 $\overline{x}^{(k+1)} = \overline{\underline{x}}_{N+k} - \rho^{(k)}c' \text{ for minimization problem and}$ $\overline{x}^{(k+1)} = \overline{\underline{x}}_{N+k} + \rho^{(k)}c' \text{ for maximization problem.}$

The objective function has the value f ($\overline{x}^{(k+1)}$) at this point.

- (ix) Stop at $(k+1)^{st}$ iteration if
 - f ($\overline{x}^{(k+1)}$) > f ($\overline{x}^{(k)}$) minimization problem or if
 - f ($\overline{x}^{(k+1)}$) < f ($\overline{x}^{(k)}$) maximization problem.
- (x) The required optimizer is $\overline{x}^{(k)} = \underline{x}_q^*$.

2.3 Comparing The Quick Convergent Inflow Algorithm and the Modified Quick Convergent Inflow Algorithm

For the two algorithms the feasible region comprises of a continuum of points. The support points that make up the design measure must satisfy the m linear inequality constraints and must result in a non-singular information matrix. To obtain a non-singular information matrix, the number of distinct support points must not be less than the model parameters. The starting point of search is the average of the initial support points and it satisfies the linear inequality constraints. Infact, since the region of search is convex, the starting point of search is a feasible point of the problem and consequently satisfies the constraints. The direction of search is ∇f which is $\underline{c} \equiv \underline{g}$, the function being linear in the variables. Thus for both algorithms, the search is in the direction of the gradient and the step length of the search continues to decrease in the region of optimality.

In comparing the working of the two algorithms, we commence search for the optimizer of an objective function in an LP problem from the same initial experimental design. After a first move has been made, the Quick Convergent Inflow Algorithm (QCIA) adds a point reached by the line equation to the initial experimental design and the process continues until convergence is established. On the other hand, the Modified Quick Convergent Inflow Algorithm (MQCIA) adds a point having minimum predictive variance to the initial experimental design in a minimization problem and alternatively adds a point having maximum predictive variance to the initial experimental design in a maximization problem. The algorithm stops when the addition of a point on an existing experimental design measure does not improve the design as measured by the value of the objective function of the optimizer at the current iteration. Where there is no justification to terminate the search at the current iteration, the process continues.

2.4 The New Method

The success of the Modified Quick Convergent Inflow Algorithm (MQCIA) of Iwundu and Ebong (2014) lies fundamentally on the fact that by improving an experimental design, the optimizer of a response function is approached. Many techniques are suggested on the subject of designing experiments, on how to improve an existing experimental design. They include single augmentation processes, multiple augmentation processes, addition/deletion methods, exchange methods etc. These techniques are available in literatures on optimal design of experiments and include Mitchell-Miller (1970), Van Schalkwyk (1971), Fedorov (1972), Mitchell (1974), Cook and Nachtsheim (1980), Johnson and Nachtsheim (1983), Atkinson and Donev (1992).

Elimination technique has been one of the methods employed in obtaining optimal choices. One of such techniques is the Backward elimination method used in model building. The process of Elimination, usually iterative, identifies entities of interest that do not significantly contribute to the system. The fundamental idea embodied in the new algorithm is that from an existing N-point design, we eliminate or delete a point in the design having a minimum variance of prediction in a maximization problem or we eliminate or delete a point in the design having a maximum predictive variance in a minimization problem. The design size is immediately recoverd by adding to the resulting N-1 sized design a design point from the candidate set that optimizes performance. Specifically, the point added in a maximization problem has maximum predictive variance and the point added in a minimization problem has maximum predictive variance.

The Elimination technique is an alternative to the Modified Quick Convergent Inflow Algorithm (MQCIA) and serve as an approximation to the exact method. Apart from the way the experimental design measure is formed and improved, other steps of the new algorithm are as in the Modified Quick Convergent Inflow Algorithm.

Hence the Elimination technique is defined by the following sequencial steps;

- (i) Obtain from the feasible region \tilde{N} grid of points $\underline{x}^{(1)}, \underline{x}^{(2)}, \dots, \underline{x}^{(\tilde{N})}$ that satisfy the constraint equations, to make up the candidate set $\boldsymbol{\delta} = \{ \underline{x}^{(1)}, \underline{x}^{(2)}, \dots, \underline{x}^{(\tilde{N})} \}$.
- (ii) From the \tilde{N} grid of points, select N design points (N $\leq \tilde{N}$) to make up an n-variate non-singular initial design, ξ_N .

Without loss of generality we write

$$\xi_{N} = \begin{pmatrix} \underline{x}^{(1)} \\ \underline{x}^{(2)} \\ \vdots \\ \underline{x}^{(N)} \end{pmatrix}, \quad X_{N} = \begin{pmatrix} x_{11} & \dots & x_{1n} \\ x_{12} & \dots & x_{2n} \\ \vdots \\ x_{N1} & \dots & x_{Nn} \end{pmatrix}$$

Where X_N is the design matrix for ξ_N and the corresponding information matrix is $M_N = X_N' X_N$ and normalized as $N^{-1}M_N$.

(iii) Obtain the starting point of search as

$$\overline{\underline{x}}_{k} = \begin{bmatrix} \underline{\Sigma} x_{i1} \\ N \end{bmatrix}, \quad \underline{\Sigma} x_{i2} \\ N \end{bmatrix}, \quad \dots \quad , \quad \frac{\underline{\Sigma} x_{in}}{N} \end{bmatrix} \equiv (\overline{x}_{1k}, \overline{x}_{2k}, \dots, \overline{x}_{nk})$$

where $\underline{\overline{x}}_k$ is the average of the initial design points at the kth iteration. Here k = 0.

(iv) Obtain the direction vector, d. The direction of search is ∇f which is $\underline{c} \equiv \underline{g}$ where $\begin{bmatrix} c_1 \\ c_1 \end{bmatrix}$

 $\underline{g} = \begin{bmatrix} c_2 \\ \vdots \\ c_n \end{bmatrix}$ is the vector of coefficients of the objective function.

The normalized direction vector, d_k^* , at the k^{th} iteration is such that $d_k^*/d_k^* = 1$.

(v) Obtain the step-length of search $\rho^{(0)}$, where

$$\rho^{(0)} = \min \left\{ \left| \frac{\sum_{j=1}^{n} a_{ij} \overline{\underline{x}}_{jN} - b_i}{u_i} \right| ; |u_i| \neq 0 \right\} \quad ; i = 1, 2, ..., m ; \quad u_i = \sum_{j=1}^{n} a_{ij} d_j \quad ; d_j = \frac{c_i}{\|c\|}$$

(vi) Make a move to the next point of search

 $\overline{x}^{(1)} = \underline{\overline{x}}_{N} - \rho^{(0)}c'$ for minimization problem and

$$\overline{x}^{(1)} = \overline{x}_N + \rho^{(0)}c'$$
 for maximization problem.

At this point the objective function has the value f ($\overline{x}^{(1)}$).

(vii) Evaluate the variance of predicted response, namely,

$$v_j^{(N)} = \underline{x}^{(j)} M_N^{-1} (\underline{x}^{(j)})^T$$
; $j = 1, 2, ..., \widetilde{N}$

at each point in the design measure and the candidate set.

Let $x_{N}^{(min)}$ be a point in the design measure having the minimum variance of prediction. Then

$$v_{min}^{(N)} = \underline{x}_N^{(min)} M_N^{-1} (\underline{x}_N^{(min)})^T$$

is the predictive variance associated with $\underline{x}_{N}^{(min)}$.

Also, let $\underline{x}_{N}^{(max)}$ be a point in the candidate set having the maximum variance of prediction. Then

$$v_{max}^{(\widetilde{N})} = \underline{x}_{\widetilde{N}}^{(max)} \quad M_N^{-1} (\underline{x}_{\widetilde{N}}^{(max)})^T$$

is the predictive variance associated with $\underline{x}_{\tilde{N}}^{(max)}$. Similarly, let $\underline{x}_{N}^{(max)}$ be a point in the design measure having the maximum variance of prediction. Then

$$v_{max}^{(N)} = \underline{x}_N^{(max)} M_N^{-1} (\underline{x}_N^{(max)})^T$$

is the predictive variance associated with $\frac{x_N^{(max)}}{N}$.

Also, let $\underline{x}_{\overline{N}}^{(min)}$ be a point in the candidate set having the minimum variance of prediction. Then

$$v_{\min}^{(\widetilde{N})} = \underline{x}_{\widetilde{N}}^{(\min)} \quad M_N^{-1} (\underline{x}_{\widetilde{N}}^{(\min)})^T$$

is the predictive variance associated with $\underline{x}_{\widetilde{N}}^{(min)}$. In a maximization problem $\underline{x}_{N}^{(min)}$ is such that

$$\underline{x}_{N}^{(min)} M_{N}^{-1} \left(\underline{x}_{N}^{(min)} \right)^{T} = \min \{ \underline{x}^{(j)} M_{N}^{-1} \left(\underline{x}^{(j)} \right)^{T} \}; \quad j = 1, 2, \dots, N$$

Similarly, in a minimization problem $\underline{x}_{N}^{(max)}$ is such that

$$\underline{x}_{N}^{(max)}M_{N}^{-1}(\underline{x}_{N}^{(max)})^{T} = \max \{ \underline{x}^{(j)} M_{N}^{-1} (\underline{x}^{(j)})^{T} \}; \quad j = 1, 2, \dots, N$$

(viii) At this point in a maximization problem, delete $\underline{x}_N^{(min)}$ from the initial N-point

design measure and form a new N-point design measure by adding $\underline{x}_{N}^{(max)}$ to the resulting N-1 sized design. Similarly in a minimization problem, delete $\underline{x}_{N}^{(max)}$ from the initial N-point design measure and form a new N-point design measure by adding $\underline{x}_{\widetilde{N}}^{(min)}$ to the resulting N-1 sized design.

> Using the new design points, compute the starting point of search at $(k+1)^{st}$ iteration as (ix)

$$\overline{\underline{x}}_{k+1} = \begin{bmatrix} \underline{\Sigma} x_{i1} \\ N \end{bmatrix}, \quad \underline{\Sigma} x_{i2} \\ N \end{bmatrix}, \quad \dots \quad , \quad \frac{\underline{\Sigma} x_{in}}{N} \end{bmatrix} \equiv (\overline{x}_{1,k+1}, \overline{x}_{2,k+1}, \dots, \overline{x}_{n,k+1}).$$

(x) At the $(k+1)^{st}$ iteration, make a move to the next point of search $\overline{x}^{(k+1)} = \overline{x}_{k+1} - \rho^{(k)}c'$ for minimization problem and

$$\overline{x}^{(k+1)} = \overline{x}_{k+1} + \rho^{(k)}c'$$
 for maximization problem.

The objective function has the value f ($\overline{x}^{(k+1)}$) at this point.

(xi) Stop at
$$(k+1)^{st}$$
 iteration if $f(\overline{x}^{(k+1)}) > f(\overline{x}^{(k)})$ in minimization problem or if $f(\overline{x}^{(k+1)}) < f(\overline{x}^{(k)})$ maximization problem.

(xii) The required optimizer is $\overline{x}^{(k)} = \underline{x}_{q}^{*}$.

3. Results

Illustration 1

 $Max \ Z = 5x_1 + 4x_2$

Subject to

 $6x_1\!+4x_2\!\le\!24$

- $x_1+2x_2 \quad \leq 6$
- $-x_1 + x_2 \le 1$

$$X_2 \leq Z$$

 x_1 , $x_2 \! \geq \! 0$

Using the Quick Convergent Inflow Algorithm with the initial design measure as

$$\xi_{3}^{(0)} = \begin{pmatrix} 1 & 2 \\ 3 & 0 \\ 1 & \end{pmatrix}$$

we obtain the results as tabulated in table

Table 1. Iterative steps of the QCIA for problem 1

No Of Iterations	Determinant Of Info Matrix	Optimizer	Value Of Objective Function	Starting point	Normalized direction of search	Step length
1	9.0	$\binom{2.76924}{1.61538}$	20.30772	$\binom{2}{1}$	$\binom{0.78087}{0.62469}$	0.98510
2	8.3195	$\binom{2.76928}{1.61536}$	20.30784	$\binom{2.2564}{1.2051}$	$\binom{0.78087}{0.62469}$	0.656777
3	7.1094	$\binom{2.76919}{1.61534}$	20.30731	$\binom{2.38463}{1.30768}$	$\binom{0.78087}{0.62469}$	0.3941

The global maximum of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 2.76928 \\ 1.61536 \end{pmatrix}$ and the value of the objective function at

 \underline{x}_{g}^{*} is 20.30784. The optimizer of the objective function was reached at the second iteration using the Quick Convergent Inflow Algorithm.

Also using the Modified Quick Convergent Inflow Algorithm, we define the candidate set as

 $\mathbf{\mathcal{S}} = \{(0 \ 0), (4 \ 0), (3 \ 0), (3 \ 3/2), (2 \ 2), (1 \ 2), (0 \ 1), (1 \ 1), (2 \ 1), (1 \ 0), (3 \ 2)\}.$ With the starting design

$$\xi_3^{(0)} = \begin{pmatrix} 1 & 2 \\ 3 & 0 \end{pmatrix}$$

we obtain the results as tabulated in table 2

No of Iterations K	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	9.0	$\binom{2.76924}{1.61538}$	20.30772	$\binom{2}{1}$	$\binom{0.78087}{0.62469}$	0.98510
2	8.3195	$\binom{3.24637}{1.130436}$	20.75360	$\binom{2.6667}{0.6667}$	$\binom{0.78087}{0.62469}$	0.742341
3	7.4749	$\binom{3.04349}{1.434765}$	20.9565	$\binom{2.5}{1.0}$	$\binom{0.78087}{0.62469}$	0.69599
4	6.4856	$\binom{3.23476}{1.147824}$	20.7651	$\binom{2.8}{0.8}$	$\binom{0.78087}{0.62469}$	0.5567757

The global maximum of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 3.04349 \\ 1.434765 \end{pmatrix}$ and the value of the objective function

at \underline{x}_{g}^{*} is 20.9565. The optimizer of the objective function was reached at the third iteration using the Modified Quick Convergent Inflow Algorithm.

Approaching the process from a new starting design

$$\xi_{3}^{(0)} = \begin{pmatrix} 3 & 1 \\ 2 & 0.5 \\ 2 & 1 \end{pmatrix}$$

we obtain the results as tabulated in table 3 using the QCIA.

No Of Iteration	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	0.2500	$\binom{3.0580}{1.4129}$	20.942	$\binom{2.3333}{0.8333}$	$\binom{0.78087}{0.62469}$	0.928030
2	0.3362	$\binom{3.0580}{1.4129}$	20.942	$\binom{2.5145065}{0.9782399}$	$\binom{0.78087}{0.62469}$	0.695766

Table 3. Iterative steps of the QCIA using a new starting design on problem 1

The global maximum of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 3.0580 \\ 1.4129 \end{pmatrix}$ and the value of the objective function at

 \underline{x}_{g}^{*} is 20.942. The optimizer of the objective function was reached at the first iteration using the Quick Convergent Inflow Algorithm.

Also using the Modified Quick Convergent Inflow Algorithm with the initial design measure as

$$\xi_{3}^{(0)} = \begin{pmatrix} 3 & 1 \\ 2 & 0.5 \\ 2 & 1 \end{pmatrix}$$

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we obtain the results as tabulated in table 4

No Of Iteration	Determinan t Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	0.2500	$\binom{3.0580}{1.4129}$	20.942	$\binom{2.3333}{0.8333}$	$\binom{0.78087}{0.62469}$	0.928030
2	0.3362	$\binom{2.673077}{1.66346}$	20.01922	$\binom{2.0}{1.1250}$	$\binom{0.78087}{0.62469}$	0.861959

Table 4. Iterative steps of the MQCIA using a new starting design on problem 1

The global maximum of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 3.0580 \\ 1.4129 \end{pmatrix}$ and the value of the objective function at

 \underline{x}_{g}^{*} is 20.942. The optimizer of the objective function was reached at the first iteration using the Modified Quick Convergent Inflow Algorithm.

Illustration 2

 $\begin{array}{ll} Min \ Z = -x_1 + 2x_2 \\ Subject \ to \\ -x_1 + \ 3x_2 \leq 10 \\ x_1 + x_2 & \leq 6 \\ x_1 - x_2 \leq 2 \\ x_1 \ , \ x_2 \geq 0 \end{array}$

Using the Quick Convergent Inflow Algorithm with the initial design measure as

$$\xi_2^{(0)} = \begin{pmatrix} 2 & 1 \\ 0 & 3 \end{pmatrix}$$

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we obtain the results as tabulated in table 5

Table 5. Iterative steps of the QCIA for problem 2

No Of Iteration	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	9	$\binom{2.0000}{0.0000}$	-2.0000	$\binom{1}{2}$	$\binom{-0.4472}{0.8944}$	2.23614
2	8.4444	$\binom{1.9999}{0.0000}$	-1.9999	$\binom{1.3333}{1.3333}$	$\binom{-0.4472}{0.8944}$	1.4967573

The global minimizer of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 2.0000 \\ 0.0000 \end{pmatrix}$ and the value of the objective function at \underline{x}_{g}^{*} is -2.0000. The optimizer of the objective function was reached at the first iteration using the Quick Convergent Inflow Algorithm.

Also using the Modified Quick Convergent Inflow Algorithm

we obtain the results as tabulated in table

 $\delta = \{ (0 \ 0), (0 \ {}^{10}/_3), (2 \ 4), (2 \ 0), (0 \ 2), (0 \ 1), (1 \ 1), (3 \ 2), (1 \ 3), (1 \ 2), (2 \ 1), (0 \ 3) \}$ With the initial design measure as

$$\xi_{2}^{(0)} = \begin{pmatrix} 2 & 1 \\ 0 & 3 \end{pmatrix}$$

No Of Iteration	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	9.0000	$\binom{2.0000}{0.0000}$	-2.0000	$\binom{1}{2}$	$\binom{-0.4472}{0.8944}$	2.23614
2	4.0000	$\binom{1.8571}{0.0476}$	-1.8102	$\binom{0.6667}{1.3333}$	$\binom{-0.4472}{0.8944}$	1.987649

Table 6. Iterative steps of the MQCIA for problem 2

The global minimizer of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 2.0000 \\ 0.0000 \end{pmatrix}$ and the value of the objective function at

 \underline{x}_{g}^{*} is -2.0000. The optimizer of the objective function was reached at the first iteration using the Modified Quick Convergent Inflow Algorithm.

Similarly, using the Quick Convergent Inflow Algorithm with the initial design measure as

$$\xi_{2}^{(0)} = \begin{pmatrix} 2 & 4 \\ 2 & 0 \end{pmatrix}$$

we obtain the results as tabulated in table 7.

Table 7. Iterative steps of the QCIA using a new starting design on problem 2

No Of Iteration	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	16	$\binom{2.66667}{0.66667}$	-1.3333	$\binom{2}{2}$	$\binom{-0.4472}{0.8944}$	1.490757
2	16.9877	$\binom{2.66667}{0.66667}$	-1.3333	$\binom{2.2222}{1.5556}$	$\binom{-0.4472}{0.8944}$	0.99388

The global minimizer of the objective function is $\underline{x}_g^* = \begin{pmatrix} 2.66667 \\ 0.66667 \end{pmatrix}$ and the value of the objective function

at \underline{x}_{g}^{*} is -1.3333. The optimizer of the objective function was reached at the first iteration using the Quick Convergent Inflow Algorithm.

Also using the Modified Quick Convergent Inflow Algorithm with the initial design measure as

$$\xi_{2}^{(0)} = \begin{pmatrix} 2 & 4 \\ 2 & 0 \\ 2 & 0 \end{pmatrix}$$

we obtain the results as tabulated in table 8.

Table 8. Iterative steps of the MQCIA using a new starting design on problem 2

No Of Iteration	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	16	$\binom{2.66667}{0.66667}$	-1.3333	$\binom{2}{2}$	$\binom{-0.4472}{0.8944}$	1.490757
2	16.9877	$\binom{1.9999}{0}$	-2.0000	$\binom{1.3333}{1.3333}$	$\binom{-0.4472}{0.8944}$	1.4907573

The global mimimizer of the objective function is $\underline{x}_{g}^{*} = \begin{pmatrix} 1.9999 \\ 0 \end{pmatrix}$ and the value of the objective function at \underline{x}_{g}^{*} is -2.0000. The optimizer of the objective function was reached at the first iteration using the Modified Quick Convergent Inflow Algorithm.

We apply the Elimination method to the problems defined in illustrations 1 and 2. For Illustration 1, we select grid points from the feasible region to form the candidate set

$$\boldsymbol{\delta} = [(0, 0), (4, 0), (3, \frac{3}{2}), (2, 2), (1, 2), (0, 1), (1, 1), (2, 1), (1, 0), (3, \frac{1}{2})]$$

From the candidate set we choose N=6 design points and thus make up the initial design measure

$$\xi_6^0 = \begin{pmatrix} 4 & 0 \\ 3 & 1.5 \\ 2 & 2 \\ 1 & 2 \\ 0 & 1 \\ 3 & 0.5 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^0 is

$$X_0 = \begin{pmatrix} 4 & 0 \\ 3 & 1.5 \\ 2 & 2 \\ 1 & 2 \\ 0 & 1 \\ 3 & 0.5 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_0 = \begin{pmatrix} 2.1667\\ 1.1667 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_0 = \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix}$$
 and $\rho_0 = 0.7387578$.

With \overline{x}_0 , d_0 and ρ_0 a move is made to

$$\overline{x}^{(1)} = \begin{pmatrix} 2.1667\\ 1.1667 \end{pmatrix} + 0.7387578 \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix} = \begin{pmatrix} 2.7436\\ 1.6282 \end{pmatrix}.$$
$$f(\overline{x}^{(1)}) = 20.2308$$

The minimum predictive variance in the design measure is attained at the design point (0,1) and the maximum predictive variance in the candidate set is attained at the design point (4,0). With these we eliminate the point (0,1) from the design and form a new design measure

$$\xi_6^1 = \begin{pmatrix} 4 & 0 \\ 3 & 1.5 \\ 2 & 2 \\ 1 & 2 \\ 4 & 0 \\ 3 & 0.5 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^1 is

$$X_1 = \begin{pmatrix} 4 & 0 \\ 3 & 1.5 \\ 2 & 2 \\ 1 & 2 \\ 4 & 0 \\ 3 & 0.5 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_1 = \begin{pmatrix} 2.8333 \\ 1.0000 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_1 = \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix}$$
 and $\rho_1 = 0.4176$.

With $\underline{\overline{x}}_1$, d_1 and ρ_1 a move is made to

$$\overline{x}^{(2)} = \begin{pmatrix} 2.8333\\ 1.0000 \end{pmatrix} + 0.4176 \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix} = \begin{pmatrix} 3.1594\\ 1.2609 \end{pmatrix}.$$

 $f(\overline{x}^{(2)}) = 20.8406$

At this iteration, the minimum predictive variance in the design measure is attained at the design point (3,1.5) and the maximum predictive variance in the candidate set is attained at the design point (1,2). With these we eliminate the point (3,1.5) from the design and form a new design measure

$$\xi_6^2 = \begin{pmatrix} 4 & 0 \\ 1 & 2 \\ 2 & 2 \\ 1 & 2 \\ 4 & 0 \\ 3 & 0.5 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^2 is

$$X_2 = \begin{pmatrix} 4 & 0 \\ 1 & 2 \\ 2 & 2 \\ 1 & 2 \\ 4 & 0 \\ 3 & 0.5 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_2 = \begin{pmatrix} 2.5000\\ 1.0833 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_2 = \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix}$$
 and $\rho_2 = 0.6496120535$.

With \underline{x}_2 , d_2 and ρ_2 a move is made to

$$\overline{x}^{(3)} = \begin{pmatrix} 2.5000\\ 1.0833 \end{pmatrix} + 0.6496120535 \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix} = \begin{pmatrix} 3.007262564\\ 1.489106154 \end{pmatrix}.$$
$$f(\overline{x}^{(3)}) = 20.9929$$

At this iteration, the minimum predictive variance in the design measure is attained at the design point (3,0.5) and the maximum predictive variance in the candidate set is attained at the design point (4,0). With these we eliminate the point (3,0.5) from the design and form a new design measure

$$\xi_6^3 = \begin{pmatrix} 4 & 0\\ 1 & 2\\ 2 & 2\\ 1 & 2\\ 4 & 0\\ 4 & 0 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^2 is

$$X_3 = \begin{pmatrix} 4 & 0 \\ 1 & 2 \\ 2 & 2 \\ 1 & 2 \\ 4 & 0 \\ 4 & 0 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_3 = \begin{pmatrix} 2.6667 \\ 1.0000 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_3 = \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix}$$
 and $\rho_3 = 0.6496120535$.

With \overline{x}_3 , d_3 and ρ_3 a move is made to

$$\overline{x}^{(4)} = \begin{pmatrix} 2.5000\\ 1.0833 \end{pmatrix} + 0.5567665834 \begin{pmatrix} 0.78087\\ 0.62469 \end{pmatrix} = \begin{pmatrix} 3.1015\\ 1.3478 \end{pmatrix}.$$

 $f(\overline{x}^{(4)}) = 20.8987.$ Since $f(\overline{x}^{(4)}) = 20.8987 < f(\overline{x}^{(3)}) = 20.9929$, we stop. The required optimizer is

$$\underline{x}_{g}^{*} = \begin{pmatrix} 3.007262564 \\ 1.489106154 \end{pmatrix}.$$

The results for Illustration 1 using the Elimination technique are as tabulated in table 9

No Of Iteration	Determinant Of Info Matrix	Optimizer	Value Of Obj. Function	Starting point	Normalized direction of search	Step length
1	8.4583	$\binom{2.7436}{1.6282}$	20.2308	$\binom{2.1667}{1.1667}$	$\binom{0.78087}{0.62469}$	0.7387578
2	12.0417	$\binom{3.1594}{1.2609}$	20.8406	$\binom{2.8333}{1.0000}$	$\binom{0.78087}{0.62469}$	0.4176
3	13.4861	$\binom{3.00726256}{1.48910615}$	20.9929	$\binom{2.5000}{1.0833}$	$\binom{0.78087}{0.62469}$	0.649612054
4	16.2222	$\binom{3.1015}{1.3478}$	20.8987	$\binom{2.6667}{1.0000}$	$\binom{0.78087}{0.62469}$	0.556766583

Table 9. Iterative steps of the Elimination technique on Illustration 1

For illustration 2, we select grid points from the feasible region to form the candidate set

$$\boldsymbol{\delta} = (0, \frac{10}{3}), (2, 4), (2, 0), (0, 2), (4, 2), (1, 1), (3, 2), (1, 3), (1, 2)]$$

From the candidate set we choose N= 6 design points and thus make up the initial design measure

$$\xi_6^0 = \begin{pmatrix} 0 & \frac{10}{3} \\ 2 & 4 \\ 2 & 0 \\ 0 & 2 \\ 4 & 2 \\ 1 & 3 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^0 is

$$X_0 = \begin{pmatrix} 0 & \frac{10}{3} \\ 2 & 4 \\ 2 & 0 \\ 0 & 2 \\ 4 & 2 \\ 1 & 3 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_0 = \begin{pmatrix} 1.5 \\ 2.3889 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_0 = \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix}$$
 and $\rho_0 = 2.1533$.

With $\overline{\underline{x}}_0$, d_0 and ρ_0 a move is made to

$$\overline{x}^{(1)} = \begin{pmatrix} 1.5\\ 2.3889 \end{pmatrix} - 2.1533 \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix} = \begin{pmatrix} 2.46295576\\ 0.46298848 \end{pmatrix}.$$
$$f(\overline{x}^{(1)}) = -1.5369788$$

The maximum predictive variance in the design measure is attained at the design point (4,2) and the minimum predictive variance in the candidate set is attained at the design point (1,1). With these we eliminate the point (4,2) from the design and form a new design measure

$$\xi_{6}^{1} = \begin{pmatrix} 0 & \frac{10}{3} \\ 2 & 4 \\ 2 & 0 \\ 0 & 2 \\ 1 & 1 \\ 1 & 3 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^1 is

$$X_1 = \begin{pmatrix} 0 & \frac{10}{3} \\ 2 & 4 \\ 2 & 0 \\ 0 & 2 \\ 1 & 1 \\ 1 & 3 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_1 = \begin{pmatrix} 1.0000\\ 2.2222 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_1 = \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix}$$
 and $\rho_1 = 2.401759094$.

With $\overline{\underline{x}}_1$, d_1 and ρ_1 a move is made to

$$\overline{x}^{(2)} = \begin{pmatrix} 1.5\\ 2.3889 \end{pmatrix} - 2.1533 \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix} = \begin{pmatrix} 2.46295576\\ 0.46298848 \end{pmatrix}$$
$$f(\overline{x}^{(2)}) = -1.92593333$$

At this iteration the maximum predictive variance in the design measure is attained at the design point (2,0) and the minimum predictive variance in the candidate set is attained at the design point (1,1). With these we eliminate the point (2,0) from the design and form a new design measure

$$\xi_6^2 = \begin{pmatrix} 0 & \frac{10}{3} \\ 2 & 4 \\ 1 & 1 \\ 0 & 2 \\ 1 & 1 \\ 1 & 3 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^2 is

$$X_2 = \begin{pmatrix} 0 & \frac{10}{3} \\ 2 & 4 \\ 1 & 1 \\ 0 & 2 \\ 1 & 1 \\ 1 & 3 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_2 = \begin{pmatrix} 0.8333\\ 2.3889 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_2 = \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix}$$
 and $\rho_2 = 2.650268336$.

With \underline{x}_2 , d_2 and ρ_2 a move is made to

$$\overline{x}^{(3)} = \begin{pmatrix} 0.8333\\ 2.3889 \end{pmatrix} - 2.650268336 \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix} = \begin{pmatrix} 2.0185\\ 0.0185 \end{pmatrix}.$$
$$f(\overline{x}^{(3)}) = -1.9815$$

At this iteration the maximum predictive variance in the design measure is attained at the design point $(0, \frac{10}{3})$ and the minimum predictive variance in the candidate set is attained at the design point (1,2). With these we eliminate the point $(0, \frac{10}{3})$ from the design and form a new design measure

$$\xi_6^3 = \begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 1 & 1 \\ 0 & 2 \\ 1 & 1 \\ 1 & 3 \end{pmatrix}$$

The design matrix associated with the design measure ξ_6^2 is

$$X_3 = \begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 1 & 1 \\ 0 & 2 \\ 1 & 1 \\ 1 & 3 \end{pmatrix}$$

The starting point of search is $\overline{\underline{x}}_3 = \begin{pmatrix} 1.0 \\ 2.1667 \end{pmatrix}$

The direction of search and optimal step length are respectively,

$$d_3 = \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix}$$
 and $\rho_3 = 2.360390578$.

With \overline{x}_3 , d_3 and ρ_3 a move is made to

$$\overline{x}^{(4)} = \begin{pmatrix} 1.0\\ 2.1667 \end{pmatrix} - 2.360390578 \begin{pmatrix} -0.4472\\ 0.8944 \end{pmatrix} = \begin{pmatrix} 2.0556\\ 0.0556 \end{pmatrix}.$$

(1)

$$f(\overline{x}^{(4)}) = -1.9444$$

Since $f(\overline{x}^{(4)}) = -1.9444 > f(\overline{x}^{(3)}) = -1.9815$, we stop. The required optimizer is

$$\underline{x}_g^* = \begin{pmatrix} 2.0185\\ 0.0185 \end{pmatrix}$$

The results for Illustration 1 using the Elimination technique are as tabulated in table 10.

Table 10. Iterative steps of the Elimination technique on Illustration 2

No of Iteration	Determinant of Info Matrix	Optimizer	Value of Obj. Function	Starting Point	Direction	Step Length
1	20.60493827	$\binom{2.46295576}{0.46298848}$	-1.5369788	$\binom{1.5}{2.3889}$	$\binom{-0.4472}{0.8944}$	2.1533
2	7.419753087	$\binom{2.07406667}{0.07406667}$	-1.9259333	$\binom{1.0000}{2.2222}$	$\binom{-0.4472}{0.8944}$	2.401759094
3	3.493827161	$\binom{2.0185}{0.0185}$	-1.9815	$\binom{0.8333}{2.3889}$	$\binom{-0.4472}{0.8944}$	2.650268336
4	1.527777778	$\binom{2.0556}{0.0556}$	-1.9444	$\binom{1.0000}{2.1667}$	$\binom{-0.4472}{0.8944}$	2.360390578

4. Discussion

In assessing the performance of the Quick Convergent Inflow Algorithm and Modified Quick Convergent Inflow Algorithm we observe that both algorithms converge. However from the maximization problem in Illustration 1, the Quick Convergent Inflow Algorithm converged to a lower value of objective function, f(x) = 20.30784 using the starting design $\xi_2^{(0)} = \begin{pmatrix} 2 & 4 \\ 2 & 0 \end{pmatrix}$. On the other hand, the Modified Quick Convergent Inflow Algorithm converged to the value of objective function, $f(\underline{x}) = 20.9565$ using the same starting design $\xi_2^{(0)} = \begin{pmatrix} 2 & 4 \\ 2 & 0 \end{pmatrix}$. The optimizers $\begin{pmatrix} 2.76928\\ 1.61536 \end{pmatrix}$ obtained using the Quick Convergent Inflow Algorithm is farther from the exact solution $\binom{3}{1.5}$. The algorithm converged at k = 2 and the norm of the two vectors of optimizers is 0.2580. As compared with the Modified Quick Convergent Inflow Algorithm, the optimizer $\begin{pmatrix} 3.04349\\ 1.434765 \end{pmatrix}$ obtained is closer to the exact solution. The algorithm converged at k = 3 and the norm of the two vectors of optimizers is 0.0784. With a different starting design $\xi_3^{(0)} = \begin{pmatrix} 3 & 1 \\ 2 & 0.5 \\ 2 & 1 \end{pmatrix}$, the Quick Convergent Inflow Algorithm converged at k = 1 to the value of objective function, $f(\underline{x}) = 20.942$ with $\begin{pmatrix} 3.0580 \\ 1.4129 \end{pmatrix}$ as the optimizers. As with the Quick Convergent Inflow Algorithm, the Modified Quick Convergent Inflow Algorithm converged at k = 1 to the value of objective function, $f(\underline{x}) = 20.942$ with $\begin{pmatrix} 3.0580 \\ 1.4129 \end{pmatrix}$ as the optimizers. Similarly, the norm of the two vectors of optimizers is 0.0784. Although the Quick Convergent Inflow Algorithm obtained f(x) = 20.942 as the optimal value of objective function, the value as well as the optimizers remained stationary at the next iteration. For the minimization problem in Illustration 2, the Quick Convergent Inflow Algorithm as well as the Modified Quick Convergent Inflow Algorithm arrived at the optimal solution $f(\underline{x}) = -2.0000$ using the starting design $\xi_2^{(0)}$

 $=\begin{pmatrix} 2 & 1 \\ 0 & 3 \end{pmatrix}$. The two algorithms converged at k = 1 to the exact solution $\begin{pmatrix} 2 \\ 0 \end{pmatrix}$. Unfortunately, with the starting

design $\xi_2^{(0)} = \begin{pmatrix} 2 & 4 \\ 2 & 0 \end{pmatrix}$, the Quick Convergent Inflow Algorithm could not arrive at an optimal or near-optimal solution as the value of objective function remained stationary from one iteration to another. Furthermore, the solution reached is far away from the exact optimum, the norm of the two vectors being 0.9428.

As opposed to the Quick Convergent Inflow Algorithm, the Modified Quick Convergent Inflow Algorithm converged at k = 2 to the value of objective function, $f(\underline{x}) = -2.0000$ with $\begin{pmatrix} 1.9999 \\ 0 \end{pmatrix}$ as the optimizers. The norm of the vector of optimizers reached by the Modified Quick Convergent Inflow Algorithm and vector of the exact solution is 0.0001. The Modified Quick Convergent Inflow Algorithm seems to perform generally better than the Quick Convergent Inflow Algorithm in the sense that solutions obtained are much closer than those obtained using the Quick Convergent Inflow Algorithm.

The introduction of the Elimination method stems from the success of the Modified Quick Convergent Inflow Algorithm. In addition to adding to an existing experimental design a point that optimizes performance as seen in the Modified Quick Convergent Inflow Algorithm, the elimination method expunges from the experimental design a point that contributes less to the process. The Elimination method, though an approximate method, serves as an alternative to the Modified Quick Convergent Inflow Algorithm. The method converges and has proven comparatively satisfactory. For the maximization problem in Illustration 1, the elimination method

converged at k=3 to the optimizer $\begin{pmatrix} 3.00726256\\ 1.48910615 \end{pmatrix}$ with value of objective function 20.9929. The norm of the

vector reached and the exact optimal vector $\begin{pmatrix} 3 \\ 1.5 \end{pmatrix}$ is 0.01309. For the minimization problem in Illustration 2,

the Elimination method converged at k=3 to the optimizers $\begin{pmatrix} 2.0185\\ 0.0185 \end{pmatrix}$ with the value of objective function being

 $f(\underline{x}) = -1.9815$. The exact solution to this problem is $\begin{pmatrix} 2 \\ 0 \end{pmatrix}$ and the corresponding value of objective function is -2. The norm of the vectors of approximate and exact solutions is 0.1859.

It may be helpful when applying any of the three algorithms to commence search from r starting designs. By so doing, we generate a sequence of r optimizers namely, \underline{x}_1^* , \underline{x}_2^* , \cdots , \underline{x}_r^* with corresponding values of objective function namely, $f(\underline{x}_1^*)$, $f(\underline{x}_2^*)$, \cdots , $f(\underline{x}_r^*)$. The best approximate solution is $\underline{x}_g^* = \max \{ \underline{x}_1^*, \underline{x}_2^*, \cdots, \underline{x}_r^* \}$ in a maximization problem or $\underline{x}_g^* = \min \{ \underline{x}_1^*, \underline{x}_2^*, \cdots, \underline{x}_r^* \}$ in a minimization problem. \underline{x}_g^* has the value of objective function $f(\underline{x}_g^*)$.

5. Conclution

The performance of two line search algorithms has been studied numerically. The effectiveness of the algorithms is influenced by the starting experimental design. It is therefore important to commence search from several starting designs. The new Elimination algorithm is a useful alternative to the Modified Quick Convergent Inflow Algorithm. It preserves the design size from one iteration to another. In particular, it eliminates from an N- sized starting design a point that contributes less to the process as measured by the predictive variances at the design points. The design size is immediately recovered by adding to the resulting N-1 sized design a design point from the candidate set that optimizes performance. Numerical illustrations show that the Elimination algorithm converges to a near-optimum solution.

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